





Geographically Targeted Messaging

**SquareLoop Technology Overview** 

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#### SquareLoop Team



- Thomas A. Stroup, President
  - CEO of PCIA, Columbia Spectrum Management,
     P-Com Network Services, and GroupServe
  - Co-Founder CSM, NuRide, Capital Broadcasting Company
- Rich Biby, P.E., Technology
  - CTO Crown Castle International
  - Founder SiteSafe; Biby Engineering Services
- Joe Walsh, Business Development & Operations
  - Director of Investments VA Center for Innovative Technology;
  - VP Corporate Development Outbounder; Director Corporate Development kinkos.com

### **SquareLoop In Action**



# First Responder Messages

Potentially
heavy traffic
on Route 66.
Divert traffic to
Route 29
where
possible



#### **Citizen Messages**

Memorial bridge blocked, alternate route Routes 66 or 29

Memorial bridge blocked, alternate route 395

SquareLoop provides the ability to deliver different messages based on location and recipient



### **SquareLoop Overview**



- Approach originally developed for DoD
- SquareLoop's patents licensed from MITRE provide the only method for geographically targeted messaging that:
  - Maintains user location privacy
  - Delivers messages based on current or past locations
  - Does not require new infrastructure
  - Works on existing handsets
  - Can deliver rich-media messages such as ringtones, MP3's, video clips, etc.





- Subscriber configurable, opt-in model
- Can deliver messages where people are, and where they have been
- Can filter by velocity or direction of travel
- Messages can be sent to everyone:







in a stadium

at a convention

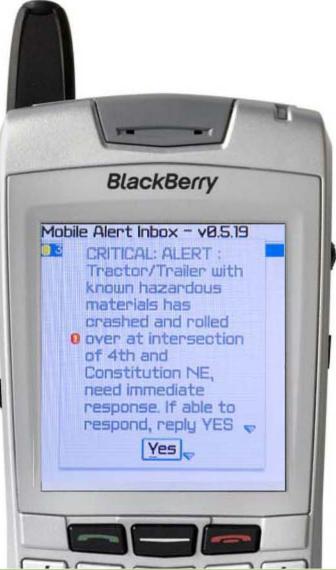
at a festival

# Launching Messages



intrado





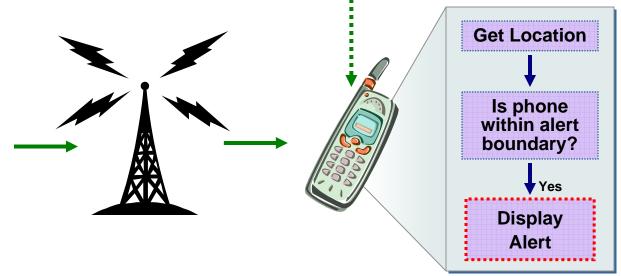
# **How It Works**





Location via GPS, network, etc.





Web Interface Wireless Carrier

**Application On Phone** 



#### Location



- Location determination
  - Derived from base station
    - Indicates if within area
    - Further refinement possible with assistance from carrier
  - GPS when available / necessary
  - Network based location can also be used
- Location history stored on phone to display messages based on past location





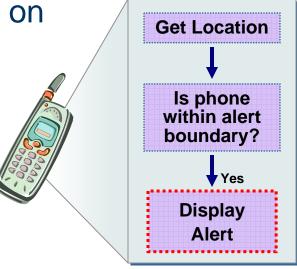


### **Application**



- Developed in J2ME / BREW / Symbian / Windows Mobile / Palm, etc.
  - Potential for OS level integration for enhanced functionality
  - Runs in background
  - Can play special tones to differentiate from normal SMS / Voicemail messages

 Version 1 currently working on iDEN Motorola phones and Blackberries



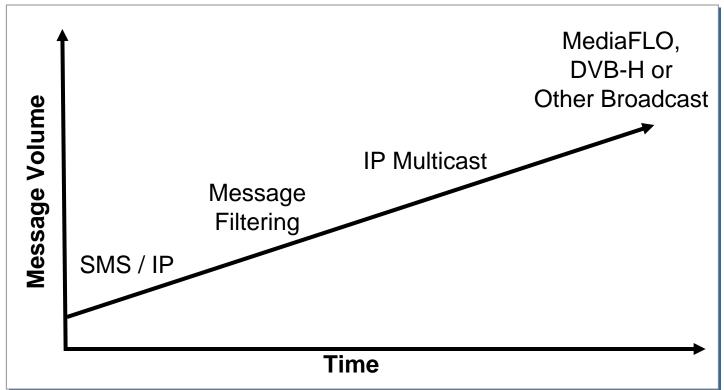


# **Message Transmission**



- Either TCP / IP or SMS
- Initial message contains location and authentication
- Subscribers nearby download remainder of message via IP



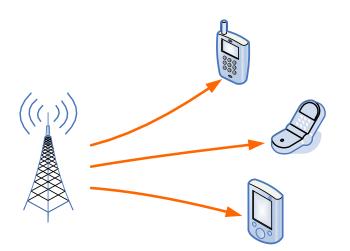




# Application (Continued)



- Current Deployment
  - Over-The-Air (OTA) download
- Future Deployment
  - Pre-provisioned handsets





# **Easy Implementation**



#### Method 1: Web Interface



Fast implementation, easy to use

Method 2: Integrate into existing CAD/incident management systems



Integrates with most systems via XML using Common Alerting Protocol (CAP)



#### **Benefits**



- ✓ Network independent
- Fast deployment no change to base station / towers or hardware changes to phones
- Cost effective
- ✓ Valid timeframe
- ✓ Historical messaging
- Response capabilities
- Rich media alert tones, message size, message priority, graphics, etc.
- Built-in retry mechanism
- Selective message delivery based on subscriber profile
- ✓ No noticeable battery drain

#### **Enhanced AMBER Alerts**



Geographically targeted ALERS

- Deliver localized messages to entice best response
- Expand message delivery based on projected / expected travel
- Specialized alert tones



#### First Responder Dispatch / Recall





- Dispatch or recall officers based on location
- Responses can be YES / NO or Text

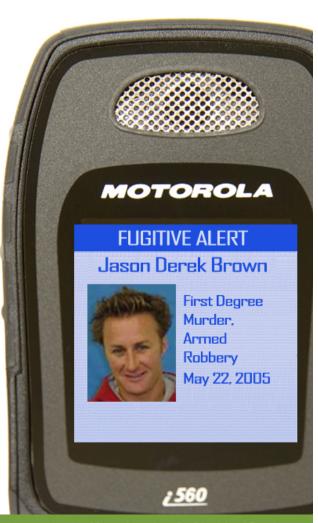


# **Fugitive Alert In Action**





- Geographically targeted
- Specialized alert tones
- Includes text, graphics and callback number





#### **Manassas Beta Trial**



- Beta trial February April 2006
  - Internal trial of 20 30 users
  - Test user interface and uses for system
- Using TCP/IP with public IP addresses for communication
- Combination of pre-defined and ad hoc messages
- On Motorola and RIM devices





Tom Stroup
(703) 740-3610
tstroup@squareloop.com



http://www.squareloop.com